

LOG4J - LOGGING LEVELS

Advertisements

The **org.apache.log4j.Level** levels. You can also define your custom levels by sub-classing the **Level** class.

Level	Description
ALL	All levels including custom levels.
DEBUG	Designates fine-grained informational events that are most useful to debug an application.
ERROR	Designates error events that might still allow the application to continue running.
FATAL	Designates very severe error events that will presumably lead the application to abort.
INFO	Designates informational messages that highlight the progress of the application at coarse-grained level.
OFF	The highest possible rank and is intended to turn off logging.
TRACE	Designates finer-grained informational events than the DEBUG.
WARN	Designates potentially harmful situations.

How do Levels Works?

A log request of level **p** in a logger with level **q** is **enabled** if $p \geq q$. This rule is at the heart of log4j. It assumes that levels are ordered. For the standard levels, we have ALL < DEBUG < INFO < WARN < ERROR < FATAL < OFF.

The Following example shows how we can filter all our DEBUG and INFO messages. This program uses of logger method `setLevel(Level.X)` to set a desired logging level:

This example would print all the messages except Debug and Info:

```
import org.apache.log4j.*;

public class LogClass {
    private static org.apache.log4j.Logger log = Logger.getLogger(LogClass.class);

    public static void main(String[] args) {
        log.setLevel(Level.WARN);

        log.trace("Trace Message!");
        log.debug("Debug Message!");
        log.info("Info Message!");
        log.warn("Warn Message!");
        log.error("Error Message!");
        log.fatal("Fatal Message!");
    }
}
```

When you compile and run the **LogClass** program, it would generate the following result –

```
Warn Message!
```

```
Error Message!  
Fatal Message!
```

Setting Levels using Configuration File

log4j provides you configuration file based level setting which sets you free from changing the source code when you want to change the debugging level.

Following is an example configuration file which would perform the same task as we did using the `log.setLevel(Level.WARN)` method in the above example.

```
# Define the root logger with appender file  
log = /usr/home/log4j  
log4j.rootLogger = WARN, FILE  
  
# Define the file appender  
log4j.appender.FILE=org.apache.log4j.FileAppender  
log4j.appender.FILE.File=${log}/log.out  
  
# Define the layout for file appender  
log4j.appender.FILE.layout=org.apache.log4j.PatternLayout  
log4j.appender.FILE.layout.conversionPattern=%m%n
```

Let us now use our following program –

```
import org.apache.log4j.*;  
  
public class LogClass {  
  
    private static org.apache.log4j.Logger log = Logger.getLogger(LogClass.class);  
  
    public static void main(String[] args) {  
  
        log.trace("Trace Message!");  
        log.debug("Debug Message!");  
        log.info("Info Message!");  
        log.warn("Warn Message!");  
        log.error("Error Message!");  
        log.fatal("Fatal Message!");  
  
    }  
}
```

Now compile and run the above program and you would get following result in `/usr/home/log4j/log.out` file –

```
Warn Message!  
Error Message!  
Fatal Message!
```